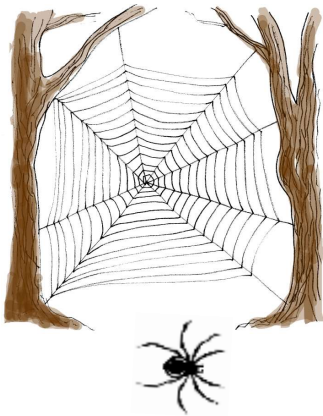


# MATH SALAMANDERS KINDERGARTEN GRAB PACK 6

This pack is a selection of 10 Math sheets and one game designed especially for Kindergarten kids.

We have taken all the sheets and game from the Kindergarten area on our site.



In the pack is a range of number sheets, coloring pages, and puzzles.

There is also an answer pack which you can download separately.

CONTENTS			
1	Writing Number 13	7	Number Bonds to 10 Sheet 5
2	One More Sheet 5	8	Trace the Shape Sheet 4
3	Animal Subtraction to 10 Sheet 2B	9	Count and Color to 20 Sheet 3
4	Addition Sentences to 10 Sheet 4	10	Spot the Pattern 6
5	Salamander Balloon Dot-to-dot	11	Trap the Spiders Game
6	Who Has Least Sheet 2	12	

Please give us feedback on our pack – both what you liked and what sheets you would like to see more of by leaving a comment on the link below.

<https://www.math-salamanders.com/math-grab-packs.html>



# WRITING THE NUMBER THIRTEEN

Trace the number 13.

Write the number 13 inside the dashes.


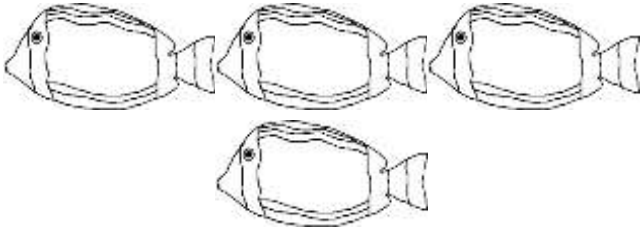
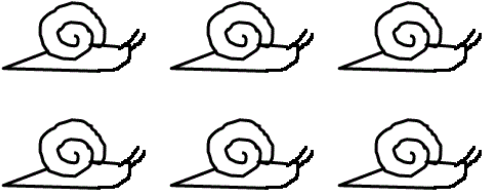
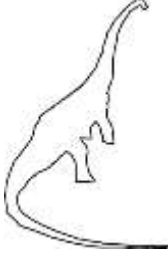
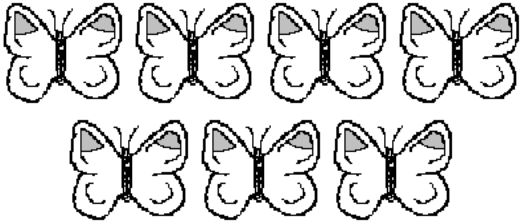



Shade in **thirteen** of the circles in the tens frames.

○	○	○	○	○	○	○	○	○	○
○	○	○	○	○	○	○	○	○	○

# ONE MORE SHEET 5

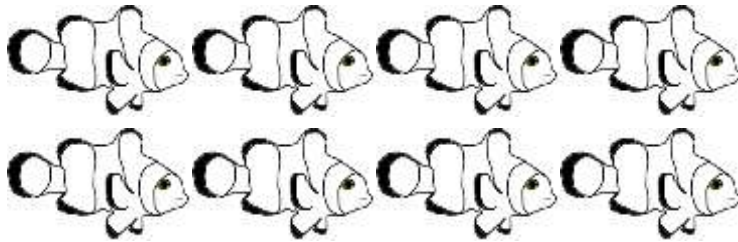
Circle the number that is **one more** than the number of objects.

1)		2	3	4
2)		3	5	6
3)		5	6	7
4)		2	3	1
5)		4	6	8

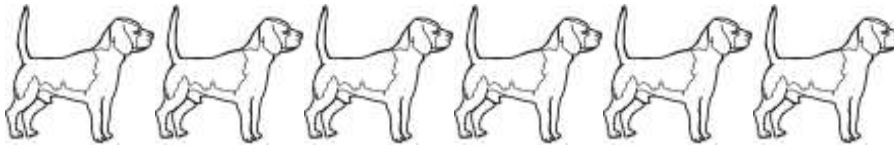


# ANIMAL SUBTRACTION TO 10 SHEET 2B

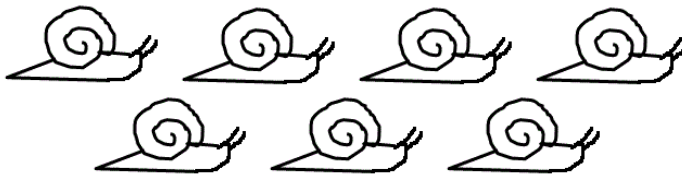
*Cross out the animals to help you work out these subtractions.*



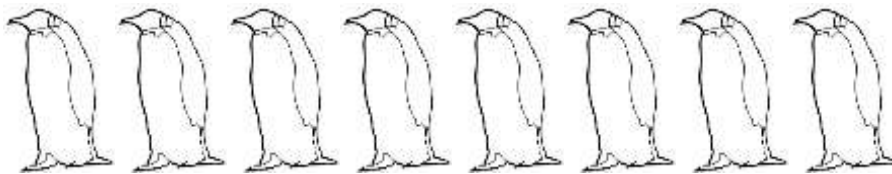
$$\begin{array}{r} 8 \\ - 2 \\ \hline \end{array}$$



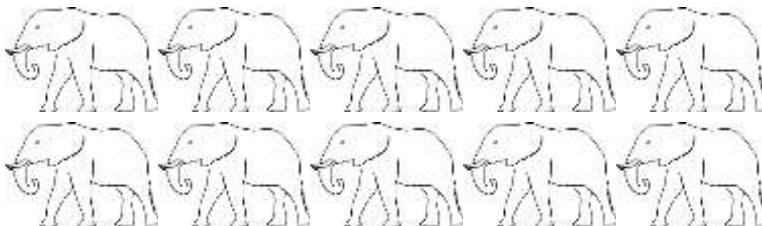
$$\begin{array}{r} 6 \\ - 5 \\ \hline \end{array}$$



$$\begin{array}{r} 7 \\ - 4 \\ \hline \end{array}$$



$$\begin{array}{r} 8 \\ - 3 \\ \hline \end{array}$$



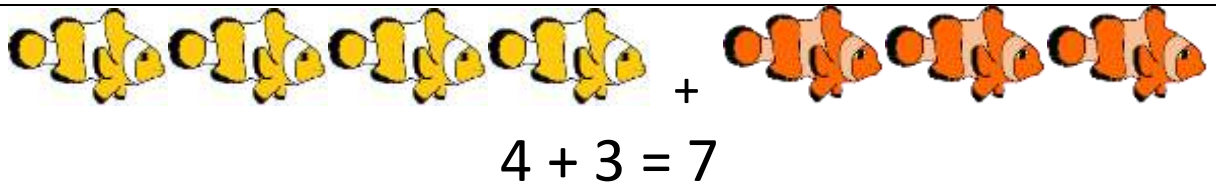
$$\begin{array}{r} 10 \\ - 2 \\ \hline \end{array}$$



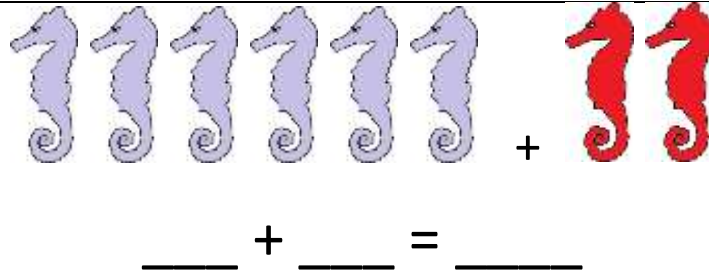
# ADDITION SENTENCES TO 10 SHEET 4

Write the addition sentence that matches each picture.

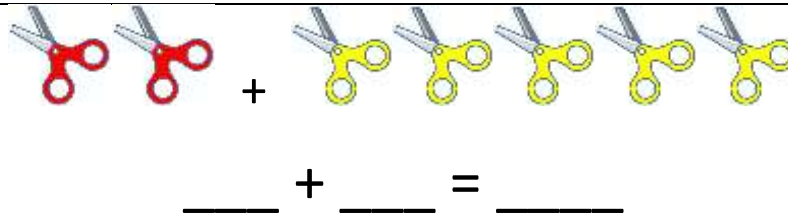
1)



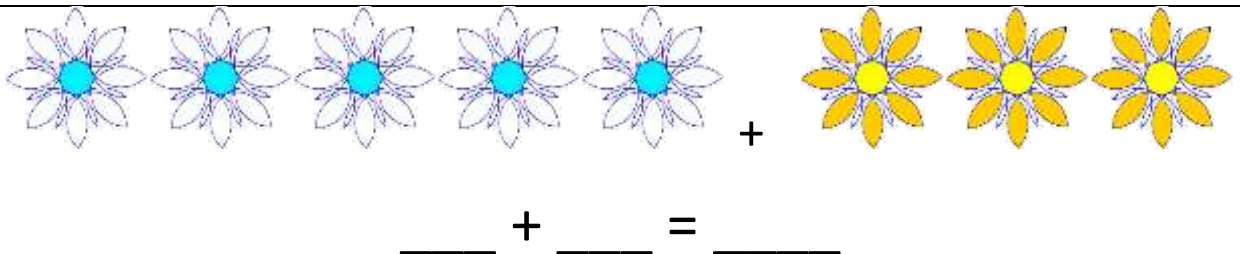
2)



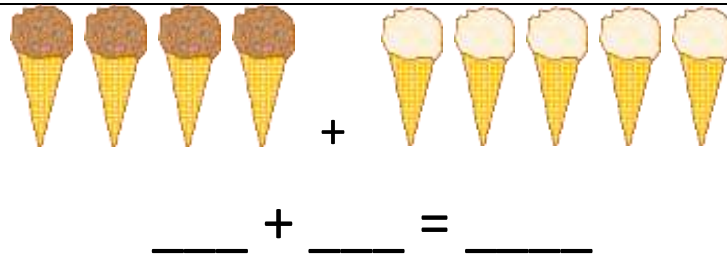
3)



4)



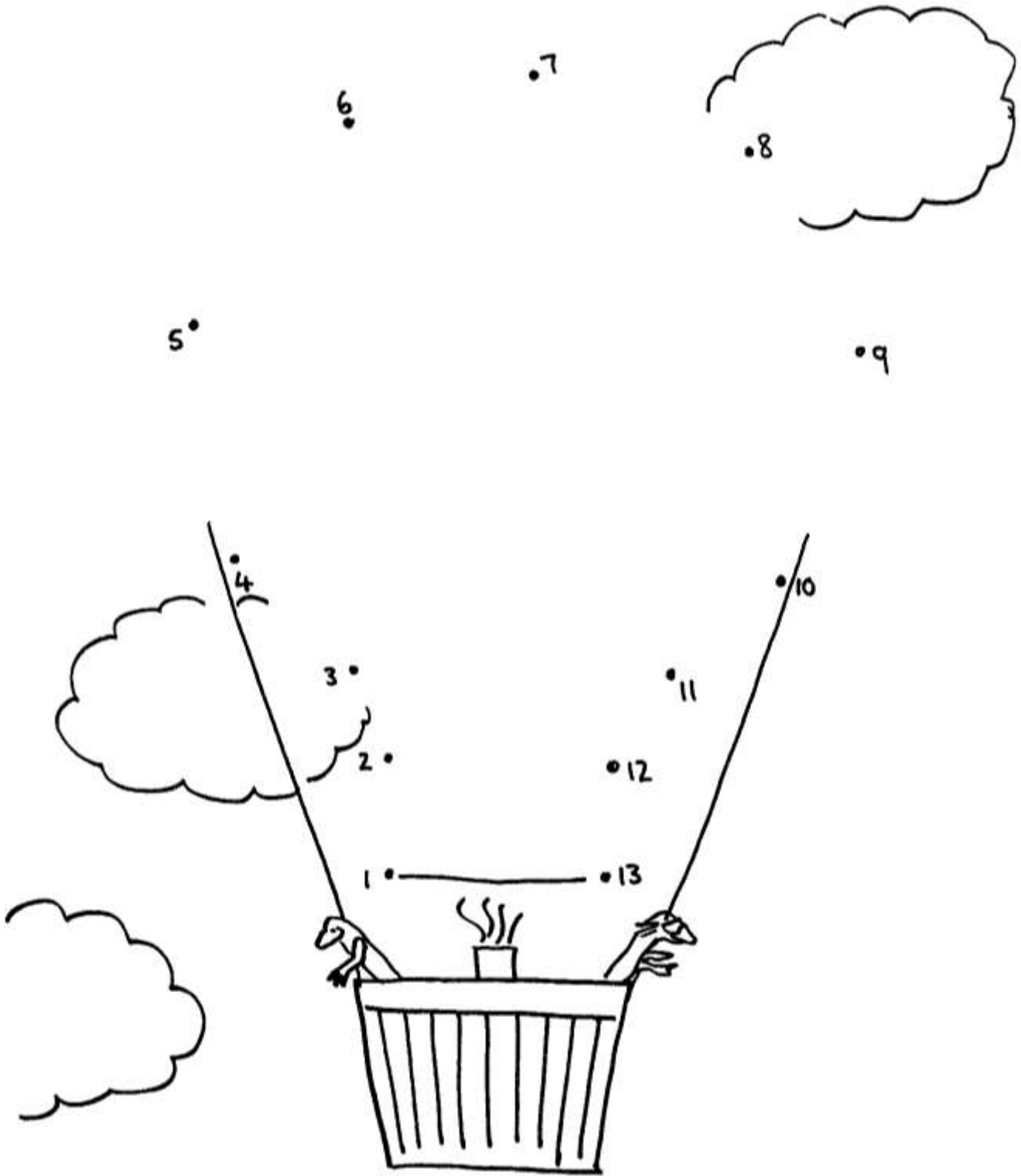
5)



6)

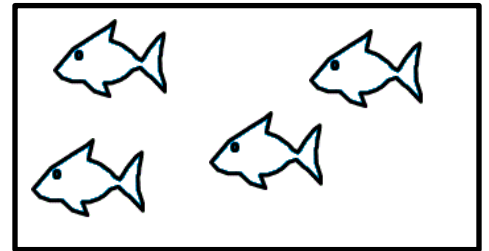
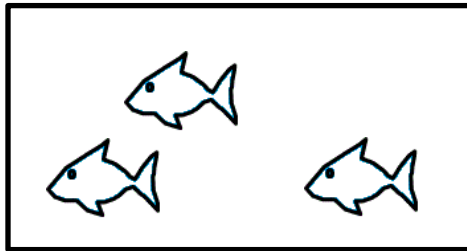
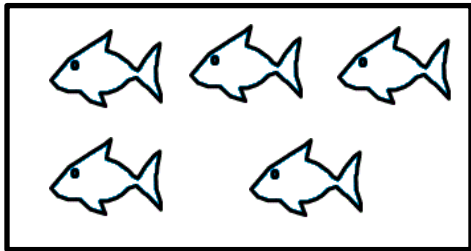


SALAMANDER BALLOON DOT-TO-DOT TO 13



## WHO HAS LEAST? SHEET 2

1) Shade the tank with the **least** fish blue.



2) Circle the **smallest** number.

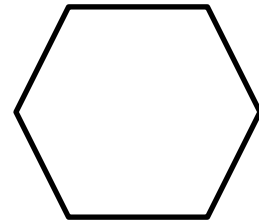
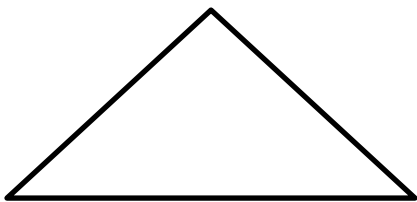
3

5

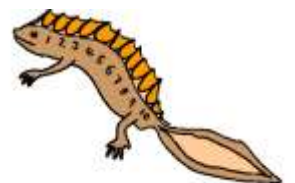
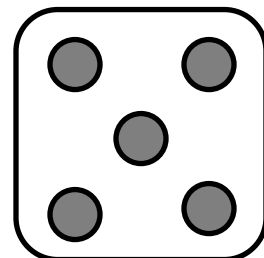
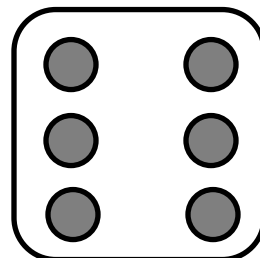
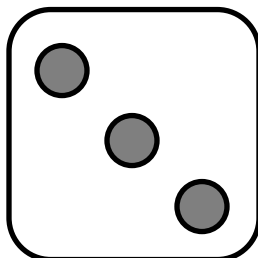
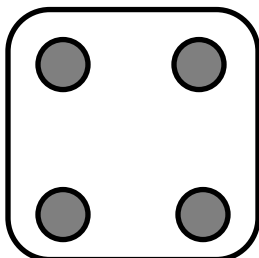
2

4

3) Shade the shape with the **least** sides yellow.



4) Shade the dice with the **smallest** number red.



## NUMBER BONDS TO 10 SHEET 5

0	1	2	3	4	5	6	7	8	9	10
---	---	---	---	---	---	---	---	---	---	----

Fill in the missing numbers to make 10.

$7 + \underline{\quad} = 10$

$5 + \underline{\quad} = 10$

$8 + \underline{\quad} = 10$

$4 + \underline{\quad} = 10$

$9 + \underline{\quad} = 10$

$10 + \underline{\quad} = 10$

Fill in the missing facts

10 is 1 more than 9

10 is      more than 8

10 is      more than 7

10 is      more than 6

10 is      more than 5

10 is      more than 4

10 is      more than 3

10 is      more than 2

10 is      more than 1

10 is      more than 0

Join up the pairs of numbers that add up to 10.

5 — 5

8

2

3

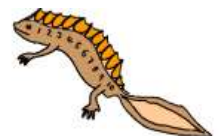
9

4

6

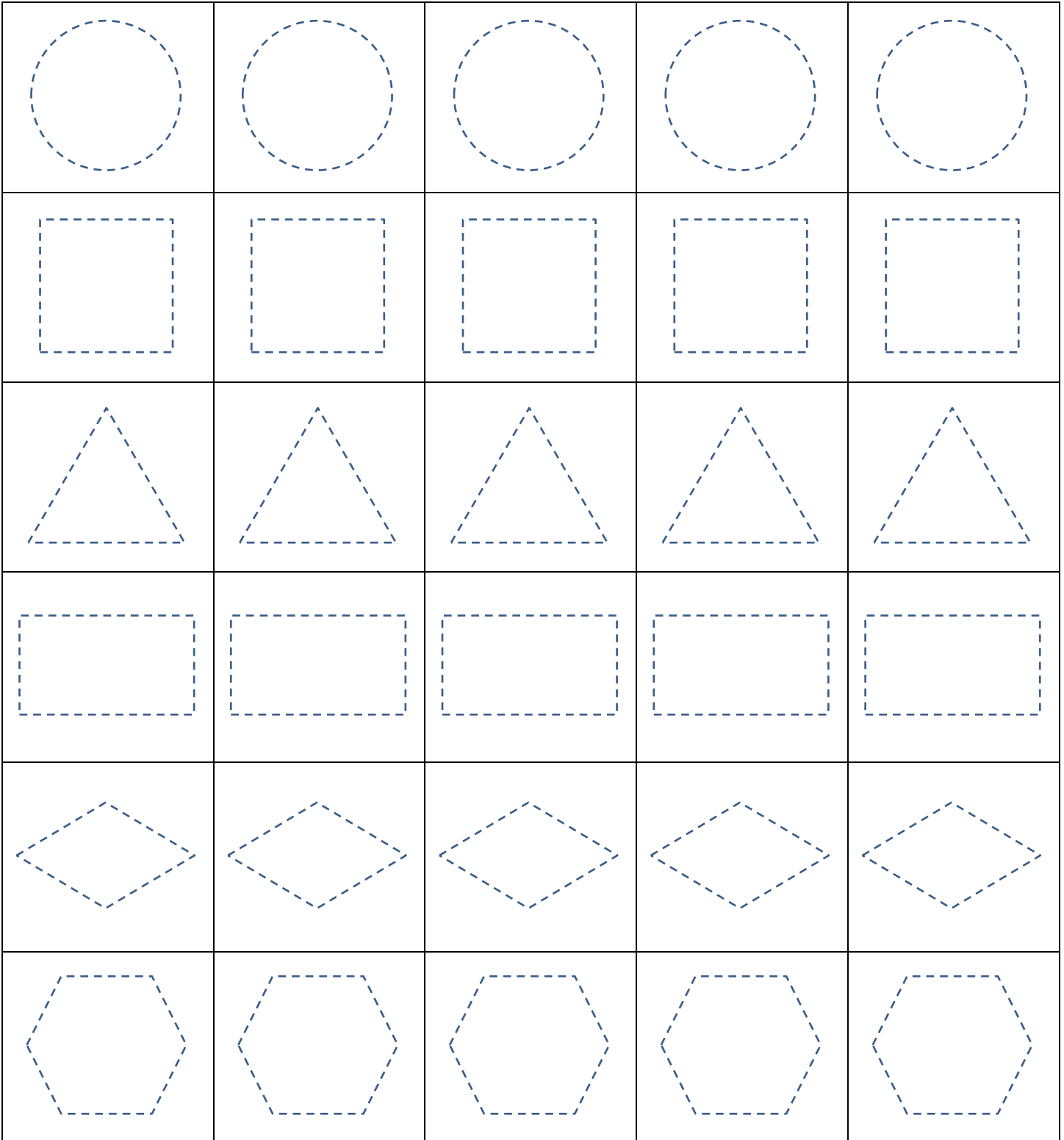
7

1



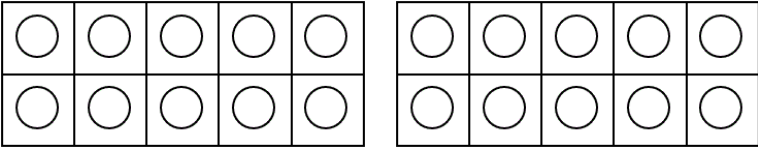
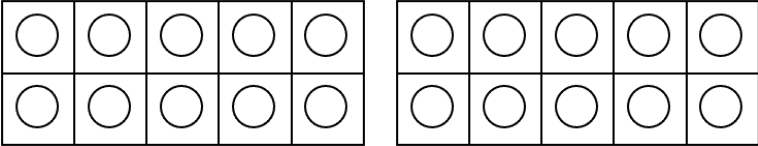
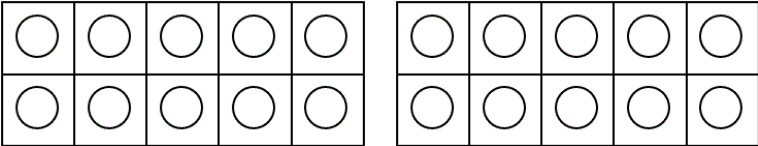
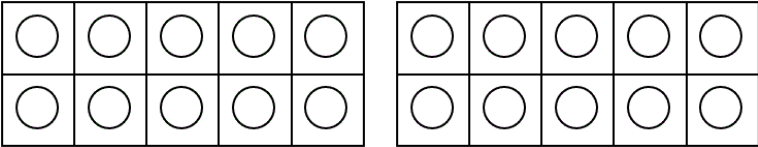
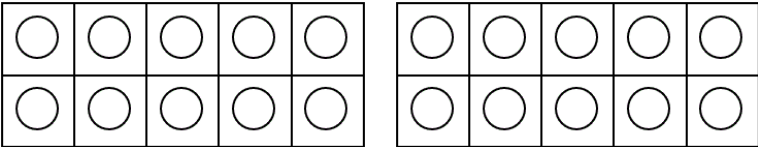
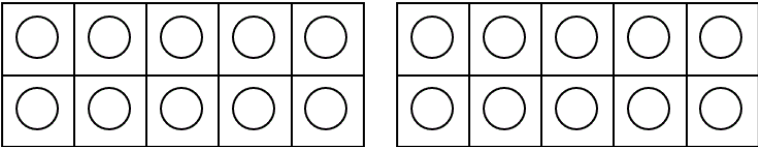
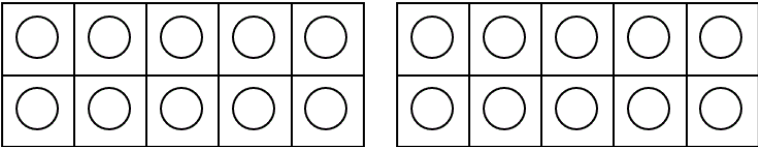


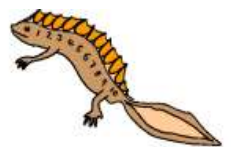
## TRACE THE SHAPE SHEET 4



# COUNT AND COLOR TO 20 SHEET 3

Shade the correct number of circles in each tens frame to make the number on the right.

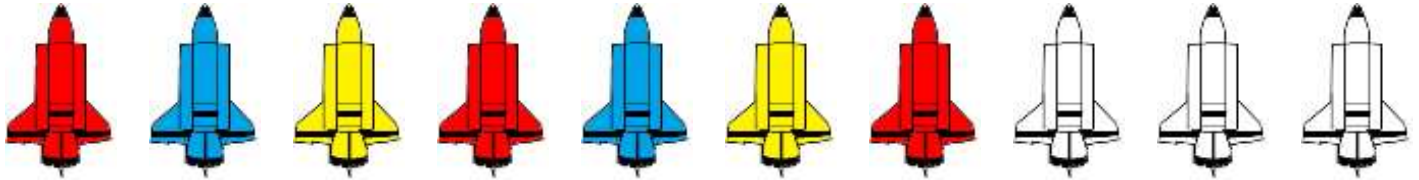
	Tens frame	How many?
1)		13
2)		8
3)		14
4)		11
5)		16
6)		20
7)		15



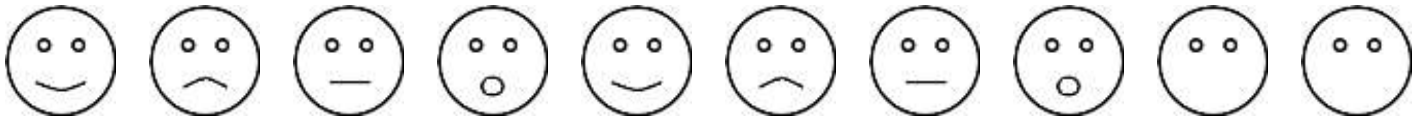
## SPOT THE PATTERN 6

Spot the pattern and then fill in the missing patterns.

1) Shade the last 3 rockets.



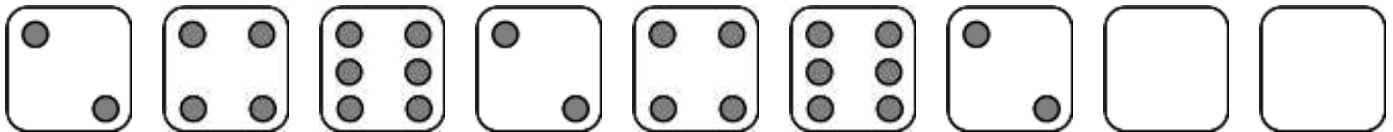
2) Complete the last 2 face patterns.



3) Complete the last 3 buckets in the pattern.



4) Complete the last 2 dice patterns.



5) Write the missing numbers in this pattern.

1	2	3	4	5	6	7	8		10		12
---	---	---	---	---	---	---	---	--	----	--	----

6) Fill in the missing numbers in this pattern.

4	5		7	8	9		11	12		14	15
---	---	--	---	---	---	--	----	----	--	----	----

# TRAP THE SPIDERS



**Age range:** Pre-Kindergarten +

**Number of players:** 1-4

**Learning:** Counting the number of spots on a dice, counting the number of spiders trapped

## You will need

- 40 counters to represent spiders, or the spider counters on the spider sheet.
- A dice

## Instructions

- Start the game with all the spiders on the web.
- When it is your turn, you throw the dice.
- Take the number of spider counters from the web that is on the dice.
- The game finishes when the last spider has been removed from the web.
- Count your spiders, the player with the most spiders is the winner.

## Example

If you roll a 3, pick out 3 spiders from the web.

## Variations

- Play the game with more or less than 32 spiders.
- Throw 2 dice and take out that many spiders.
- Put the spider counters face down on the board. You score 1 point for each black spider and 2 points for each red spider you pick out.

# TRAP THE SPIDERS



# TRAP THE SPIDERS

## SPIDER COUNTERS

